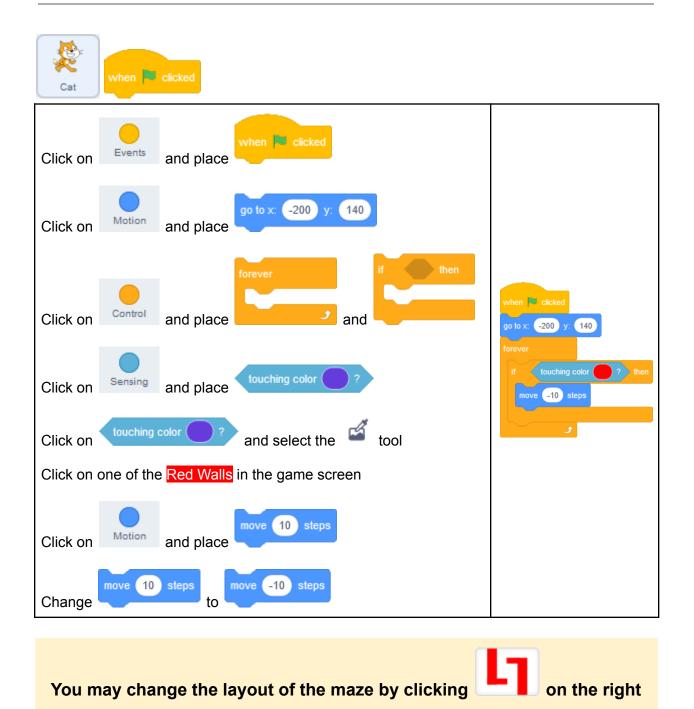


Scratch Project: A-Maze-ing!

Completed Code: <u>https://scratch.mit.edu/projects/919266351/editor/</u> Base Code: <u>https://scratch.mit.edu/projects/919285218/editor</u>



🖉 Backdrops

Select

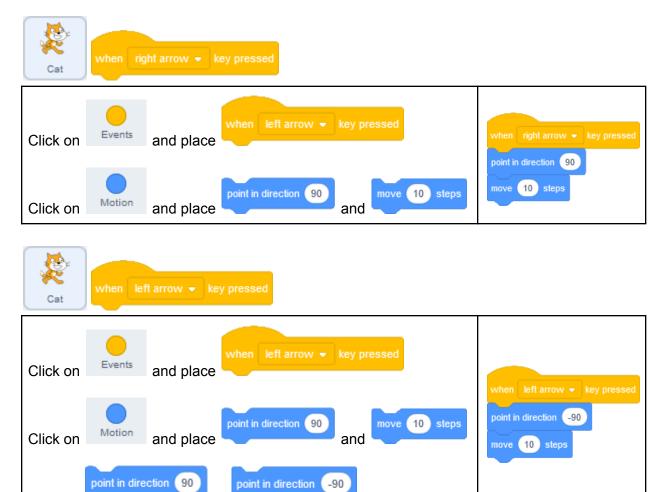


on the top to paint new mazes!



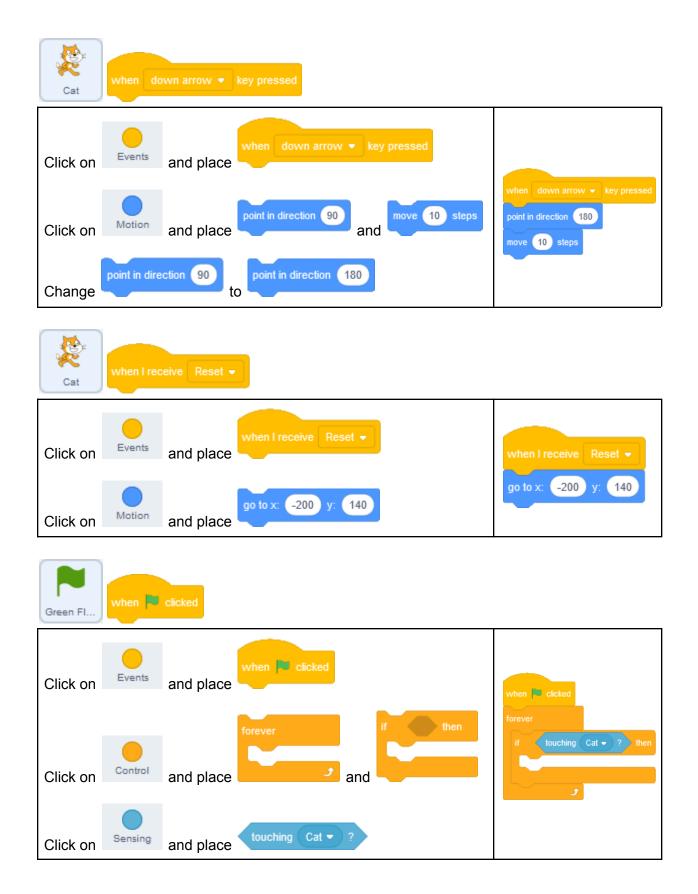
Change

Cat when up arrow - key pressed	
Click on events and place when up arrow - key pressed	when up arrow - key pressed
Click on Motion and place point in direction 90 and move 10 steps	point in direction 0 move 10 steps
Change to to	



to







Green Fl	when 🎮	clicked		
Click on	Sound	and place	play sound Win 👻 until done	when 💌 clicked forever
Click on	Looks	and place	next backdrop	if <u>touching</u> Cat ▼ ? then play sound Win ▼ until done next backdrop
Click on	Events	and place	broadcast Reset -	broadcast Reset -



Cat when up arrow - key pressed								
			repeat until					
Click on	Control	and place		when up arrow v key pressed repeat until not key up arrow v pressed?				
Click on	Operators	and place	not	point in direction 0 move 10 steps				
Click on	Sensing	and place	key up arrow 💌 pressed?					